DEFENSIVE AND COMPETITIVE BIDDING		LE	ADS AND SI	GNALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING L	EADS STYLE	,			
1 LEVEL GENERALLY 5 CARDS 6+		Lead In Par		In Partner's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
2 LEVEL 12 +	Suit	$3^{RD}/5^{TH}$		2/4	NCBO:	
REOPENING CAN BE AS LIGHT AS 8 +	NT	2/4		2/4	PLAYERS: POOJA CHHABRIA/POOJA JALAN	
	Subseq				EVENT (Open/Women/Senior/Transnational)	
	Other:				<u> </u>	
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
15-18– ALL SYSTEMS ON	Lead	Vs. Suit		Vs. NT		
REOPENING NT = 10-14	Ace	AKX,AX,	AKXX	FOR ATTITUDE	GENERAL APPROACH AND STYLE	
	King			FOR COUNT	STANDARD 2 OVER 1 ; 2C over 1M is GF	
	Queen			UNBLOCK	NEW SUIT ON OVERCALL in 2 level is NF; CUE BID = LIMITOR BETTER	
	Jack	INTERIOR	₹	INTERIOR		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	NAT	"	NAT "	2D/H/S OPENINGS ARE WEAK	
WEAK	Hi-X	DOUBLET		DOUBLETON	CHECKBACK ON 1M-1X-2NT	
INTERMEDIATE IN 4 <sup>TH</sup> SEAT	Lo-X				FIT SHOWING JUMPS	
Reopen:	SIGNALS IN	ORDER OF	PRIORITY		XYZ	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		tner's Lead	Declarer's	Lead Discarding	HELP SUIT BIDS ON MAJOR RAISES	
	1 AT		ATT	ATT	LEBENSOHL	
JUMP CUE BIDS – WESTERN CUE – ASKS FOR STOPPER	Suit 2 SP		SP	SP	CAPP ON OPP NT	
	3 CO	UNT	COUNT	COUNT	1NT CAN BE 14-17 OFF SHAPE	
	1 AT		ATT	ATT		
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 SP		SP	SP		
	3				_	
CAPP	Signals (including Trumps): REVERSE SMITH ECHO				2 level OVER NON JUMP INTERFERENCE IS Non FORCING	
On Overcall NT ALL nat	KEVERSE SI	MITH ECHO				
Over a M – transfers 1H 1NT 2D IS SUPPORT 2H IS SPADE			DOUBLE	'S		
Over a M transfers III IIVI 2D IS SOTT ON 211 IS STADE			DOCDEE			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		OOUBLES (Sty				
LEBENSOHL ON WEAK 2				THER SUITS 11+		
NT IS NATURAL		W SUIT OR NT	Γ IS 18 +			
MICHEALS	BALANCING					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	RESPONSES	JUMP IS 11 +	; NEG DOUE	BLES	SPECIAL FORCING PASS SEQUENCES	
DBL FOR M AND NT FOR m	SPECIAL, A	RTIFICIAL &	COMPETIT	TIVE DBLS/RDLS		
SAME OVER 1C-P-1D	DRURY 2 W.	A, SUPPORT I	OBL AND XX			
OVER OPPONENTS' TAKEOUT DOUBLE	<b> </b>				IMPORTANT NOTES	
NATURAL						
					PSYCHICS: RARE	

ING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU							
OPENING	TIC	MIN.		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1 *		3	4D	11-21 HCP	5+MIN 4+CARDS WALSH;1NT6-10;2NT-11-12 1M-2S= limit; 2H=4H5S 6-9	XYZ , LIMIT BIDS 3 CARD CHECK	1c-2d and 1d-3c are nat inv			
1 ♦		3	4D	11-21 HCP	5+MIN 4+CARDS WALSH;1NT6-10;2NT-11-12	XYZ , LIMIT BIDS 3 CARD CHECK	1c-2d and 1d-3c are nat inv			
1 🔻		3	70	11-21 1101	1m- 2S = limit; 2H=4H5S 6-9	ATE, EINIT BIDG 5 CARD CHECK	10-20 and 10-30 are nat my			
1♥		5		11-21	Semi forcing NT, 2NT - mixed rise(6-10) unbal 1M- 3X IS NATURAL INV	FSF XYZ REVERSES LIMIT BIDS				
1 🖍		5		11-21	DRURY, FIT JUMPS, SPLINTER					
INT				15-17 CAN HV 5 CARD M	STAYMAN, TRANSFERS SMOLEN					
					3 LEVEL BIDS NAT SLAMMISH					
2*	ART			22+ OR GAME IN HAND	KOKISH RESPONSE					
2♦		6		6-10 WEAK	2NT IS ENQ					
2♥		6		6-10 WEAK	2NT IS ENQ					
				0 10 112111	2112 10 2119					
24		6		6-10 WEAK	2NT IS ENQ					
2NT				20 -21	PUPPET STAYMAN 3S = 5S +4H					
3♣		6		Preemptive 6 + cards	New suit is 1RF					
3♦		6		Preemptive 7 cards	New suit is 1RF					
3♥		7		Preemptive	New suit is 1RF					
34		7		Preemptive	New suit is 1RF					
3NT				GAMBLING						
4*										
4♦				T. N						
4♥				To Play To Play						
4 <b>∧</b> 4NT				Specific ace asking		+				
5 <b>.</b>				Specific dec doking		HIGH LEVEL	BIDDING			
5 <b>♦</b>						4H – DBL IS OPTIONAL				
5♥						4S – DBL IS PENALTY				
5 <b>^</b>						4NT ON 4S IS ANY 2 SUITER				
						RKC 1430 DOPI				